



Didactic Suggestions (1)

These are only suggestions, any group of learners is free to experiment with the use of the micromodule. The types, number and order of use of the elements in the micro-module are open to choice. Depending on the learning strategy adopted, elements can be also eliminated or added. For this purpose, the micro-modules can be copied and modified.

(Ia) Try to start by connecting with the current state of knowledge and experience of the individual in the group/s.

(1) Organize students into group/s of 4 or 5

ondo Digitale

- (2) Ask the participants in the group/s to:
 (a) give examples of problems they think are of a different kind (as many as possible)
 (b) produce a list and, for every class of problem, identify the main characteristic.
- (3) Ask them to reflect: Why do they think the problems belong to different classes? Is there any relationship with the concepts of Complexity and Structure of problems?
- (4) Ask the groups to convene and share their results by presenting their lists of problems along with the main characteristics justifying the classification. Do the lists and main characteristics identified by the different groups coincide? If not, add up the lists, discuss the differences and produce a consensus list.
- (5) Ask the groups to select at random 2 problems from the news and discuss whether they belong to a single category or they contain different classes of problems. Identify them.

Didactic Suggestions (2)

(II) Use the micro-module "Types of Problems" to reinforce and deepen the understanding of the concept of "Types of Problems."

- (1) Introduce the micro-module "Types of Problems" to the participants, explaining its multimedia, multi-dimensional, multi-role, multi-didactic intention.
- (2) Ask the participants in the group/s to explore the micro-module searching, focusing their attention and reflecting on those elements they find most effective in reinforcing and deepening their understanding of the concept of "Types of Problems."
- (3) The participants tell their groups about their first three choices of "most effective elements" and explain why they have selected them. The participants reflect collectively about their choices and their reasons. If some participants do not find the types of elements most appropriate to them, they can tell about those element and, even better, find them and contribute them to the micro-module.
- (4) The groups convene and share their results by selecting and presenting 3 choices of "most effective elements" per group, along with their conclusions as to why different people may have different preferences regarding elements and ways of learning.
- (5) Participants fill in the brief questionnaire about their preferences regarding the elements in the micro-module.



Definitions

Mondo Digitale

There are several types or classes of problems. One of the best typologies is shown here. It is the result of the work of David Jonassen. There are others typologies.



Warning: it is important to note that the different classes or categories of problems are not completely discrete or mutually exclusive. There are overlaps and similarities between them.

Types of Problems – Logic Problems

Logic Problems

Logic problems tend to be tests of logic that puzzle the learner. They imply the manipulation of limited elements or variables such as in solving a puzzle. The learner has to discover a specific method of reasoning that yield the most efficient solution.

(Jonassen, 2011a book, p.12)



Ando Digitale





Types of Problems – Algorithms

Algorithms

Algorithms are procedures or sequence of steps (manipulations) to calculate or produce correct answers. They are common in math and science at school where they require number comprehension, number production, and calculation.



(b)

11

389

864

+475

CONDATION

Mondo Digitale

a=b $a^{2}=ab$ $a^{2}+a^{2}=a^{2}+ab$ $2a^{2}-2ab=a^{2}+ab-2ab$ $2a^{2}-2ab=a^{2}-ab$ $2(a^{2}-ab)=1(a^{2}-ab)$ 2=1



Types of Problems – Story Problems

Story Problems

Story problems embed an algorithm problem into a brief story. They provide a context to the algorithm and learners solve them by (1) identifying key words in the story, (2) selecting the appropriate algorithm and sequence for solving the problem, and (3) applying the algorithm to find the value of the unknown variable. Story problems are also known as *word problems*.

Adress costs \$150.It was marked down 20% and there was a 10% sale tax. What was the final cost of the dress?

Aondo Digitale

Math problems are weird; "I had 10 chocolate bars and ate 9. What do I have now?" "Oh, I dont know, DIABETES maybe?" There were 18 girls and 15 boys on the track team. 7 more girls joined the team. 4 boys quit the team. How many children were on the track team then?

Types of Problems – Rule-using Problems

Rule Using/ Rule Induction Problem

Rule using problems have the clear purpose or goal of finding the most relevant information or product sources in the least amount of time. They are constrained but not restricted to a specific procedure or method as in the case of using an online search system or library catalogue to find scientific information.



CONDATION

Mondo Digitale





Custom wheels, chrome wheels, chrome nims, truck wheels, car nims... Custom wheels and nims distibute for wholesale and netal customers. We offer custom wheels and the packages, chrome wheels, chrome nims, truck wheels, ... custometers (cost) - 48 - Cachelo - Similar cases

Wheel - Wikipedia, the free encyclopedia A wheel is a circular device that is capable of stating on its axis, facilitating inoversest or transportation or performing labour in machines ... an wikipedia ong wikiWheel - Shr - Capable - Shrint stating

Wheel History - Invention of the Wheel Factorialing facts about the invention of the Wheel by Mesopotentians in c3500 BC, www.idealine.com/instruction/inventional-basel Man - 22k - Cached - Similar appare

Wheel of Fortune This is Sony's official forme page for the tong-suming Wheel of Fortune TV game show includes a version that you can play online, www.wheelsoftstime.com - 15k - Cached - Smille prosen

Types of Problems – Decision-making Problems

Decision-Making Problems

Decision-making problems involves the selection of a solution from a set of alternative solutions. One or several criteria are used to identify the best solution. Those criteria may be provided to, or they must be identified by, the decision-maker.



Ando Digitale

EXECUTIVE DECISION MARING SYSTEM





Types of Problems – Troubleshooting Problems

Troubleshooting Problems

Troubleshooting problems involve diagnosis, maintenance and repairing faulty (dysfunctional) systems and processes, including medical and psychological cases. Troubleshooting requires conceptual models of the systems, their components and interactions, along with knowledge of fault characteristics, symptoms, contextual information, and probabilities of occurrence. It is commonly taught as a procedure.



EONDATION

Mondo Digitale





Types of Problems – Diagnosis-Solution Problems

Diagnosis-Solution Problem

Diagnosis-solution problems are initially very similar to troubleshooting since, as first steps, they require the identification of a faulty condition. The difference is in the solution strategies that in troubleshooting are restricted since the goal is to repair and get the system back working quickly. Instead in diagnosis-solutions problems (e.g., a sick person), there are multiple solution strategies frequently depending on contextual factors and the history of the patient (e.g., the therapy or solution strategy will depend on the patient, the medical institution, the insurance company, and others).



ondo Digitale





Types of Problems – Strategic Performance Problems

Strategic Performance Problems

Strategic performance problems involve real-time, complex activity from performers (problem solvers) who apply a number of tactical activities to meet strategic objectives, usually under significant time pressure. An expert performer has the ability to improvise or construct new tactics on the spot to meet the strategy.



ondo Digitale





Types of Problems – Policy Problems (Case Analysis)

Policy Problem

Policy problems concern the solution of social ills and commonly involve complex, multi-faceted issues on which multiple positions and perspectives exist. Policy problems are not always clear and different stakeholders can have different views about them. Context is essential in policy problems (contextually situated) and their solutions demand a deep analysis of contextual factors. The solutions also demand the articulation of the different perspectives in order to, first, define the effective problems an, then, suggest the proper solutions.



Ando Digitale

Afte rread ingth is,y ou'l lknow whati tfee Isliketo be illi tera te.



Types of Problems–Design Problems

Design Problems

Design problems involve the creation of new products, processes, services such as cars, buildings and industrial processes. Design problems seek the apparent goal of finding an optimal solution within determined constraints. However, they usually are very domain specific and have vaguely defined or unclear goals, multiple solution paths, and unstated constraints. They also possess multiple criteria for evaluating solutions, and these criteria are highly subjective and often unknown until the end of the process.



ondo Digitale





Types of Problems – Dilemmas



Dilemmas

Dilemmas are problems that require choices between mutually exclusive and equally undesirable options. They do not have solutions acceptable to all the people affected by the problem. There will always be a significant proportion of people unhappy with a solution. They are complex and non-predictive.



Aondo Digitale







Spectrum of Complexity and Structure

Types of Problems – Complexity & Structure

FONDATIONE

Mondo Digitale

Jonassen argues that, in general, moving from left to right, the problems change from well-structured and static to ill-structured and dynamic





Combinations or Aggregates

Combinations or Aggregates of Problems

FONDATION

Aondo Digitale

Frequently in real life, people deal with problem situations containing combinations or aggregates of well-structured and ill-structured problems. The case of facing single separate or discrete problems is most commonly found in schools or other formal education institution.





BriefQuestionnaire

How do you rate the usefulness of the following elements for your learning?					
	Very Low	Low	Moderate	High	Very High
Definition					
Wisdom					
Fun					
Poetry					

What other elements would you like to see in the micro-module?

Acknowledgements

Developed by Alfonso Molina

Sources

CONDATION

Mondo Digitale

Various works by David Jonassen Various Quotation Websites Various Poetry Websites Various websites with images relating to the concept of Problem